

Bill Hearn

# NEW PATTERN GENERATOR MK II

2946 N. L. K. Jr way

Berkeley ca

NOTE: THIS DRAWING DONE AT THE BEGINNING.  
NOT ALL MODULES WERE BUILT, AND DESCRIPTIONS  
ARE NOT 100% CORRECT. - Bill Hearn 4/18/92

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SEE INSTRUCTIONS ON PATCHING FOR SEQUENCER OPERATION ON PAGE OPPOSITE THE SEPARATE (P. 143, INSIDE)

## 1. SEQUENCED VOLTAGE SOURCE.

A module to be used in multiples; at least 4 required; (6 USED HERE)  
This module is triggered "on" either by an external logic edge or level. it remains "on" either as long as the external level lasts or until its internal timing 1-shot stays on. when it is "on", it puts out 10 individually set voltages between +10 and -10 Volts. It also puts out a 20  $\mu$ sec timing pulse when it turns on, a 20  $\mu$ sec pulse when it turns off, and a logic level, indicating it is "on".  
The 10 analog outputs are arranged so present a very high source impedance when "off" so that they may be "wire OR" connected with other modules.

The analog outputs may be selected by a switch at each output. when the module is "on" the output may be either the internally set voltage, or an externally applied voltage or signal.

## 2. Voltage controlled Function generator. (6 required)

A function generator putting out sine, square, triangle, ramp, and pulse waveforms. Output frequency is proportional to analog input voltage. <sup>10Hz to 10KHz</sup> The waveform may be started at any phase by applying a timing pulse. at the time the oscillator receives the timing pulse, it sets the phase of its waveform according to the voltage present at another analog input.

11. Fixed filter bank divides musical spectrum into 8 bands, provides two 4-input mixers for comb filter patching.

12. Digitally controlled Adder/subtractor. Two Analogue inputs, A+B. four logic inputs corresponding to A+B, A-B, -A+B, one Analogue output. The sum or difference of the two Analogue voltages appears at the output.

## MK II Pattern generator (continued)

### 3. Voltage controlled Amplifier.

Gain is controlled by an external analog voltage; 5 volts in corresponds to a gain of exactly 1. maximum gain is 6 db at 10 volts in. gain is zero for inputs of less than 100 millivolts.

### 4. Voltage controlled phase shifter;

The  $90^\circ$  phase shift frequency is directly proportional to an analog input level. (10kHz to 100kHz)

### 5. FOUR QUADRANT MULTIPLIER.

$$e_{out} = e_1 \cdot e_2 \text{ or } \frac{e_1 \cdot e_2}{5}, \text{ switched.}$$

### 6. Voltage controlled MIXER.

To be used as output mixer for X & Y. has 24 signal inputs and 24 control inputs. Gain on each input is 1 for a control input of 5 volts.

### 7. Output circuits;

Provides for image rotation, vertical and horizontal movement by means of joysticks, <sup>and control voltage</sup> color & size modulation.

### 8. voltage controlled linear envelope generator (with lamp indicators)

Rise time, Duration, and Fall time are directly proportional to analog input voltages. Sequence is initiated by trigger pulse. Output level is +5V. AS with all control voltage sources, the output may be wired

### 9. Variable trigger delay.

Delays trigger pulse an amount proportional to an input control voltage.

ENVELOPE FOLLOWER provides detection of envelope of musical or other waveforms. ~~has a voltage controlled gain and internally adjustable gain.~~

# General Rules - MK II Pattern generator.

1. All logic levels are active in the 0V level; that is, negative logic is used when patching between modules. This is so that all logic connections may be wire-or connected.

↓ \* NOTE

The standard logic is current sink DTL;

all outputs are either resistive pullup or bare collector.

2. Analog outputs on the sequences operate similarly to wire-or logic, as explained in previous page.

Banana Jacks are color coded as follows.

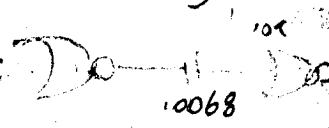
Red Analog output

Blue Analog input.

Black Digital Input

White Digital output.

3. clock pulses are 50 microseconds long, <sup>+20%</sup> always generated by



## MODULES (CONT.)

### CVA/VCM

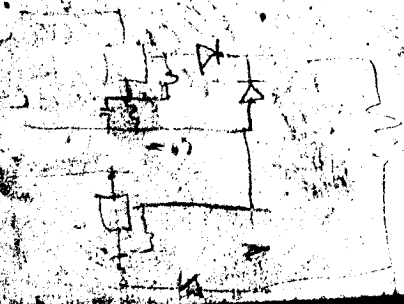
~~Variable voltage source~~

AN INTERMEDIATE voltage controlled mixer

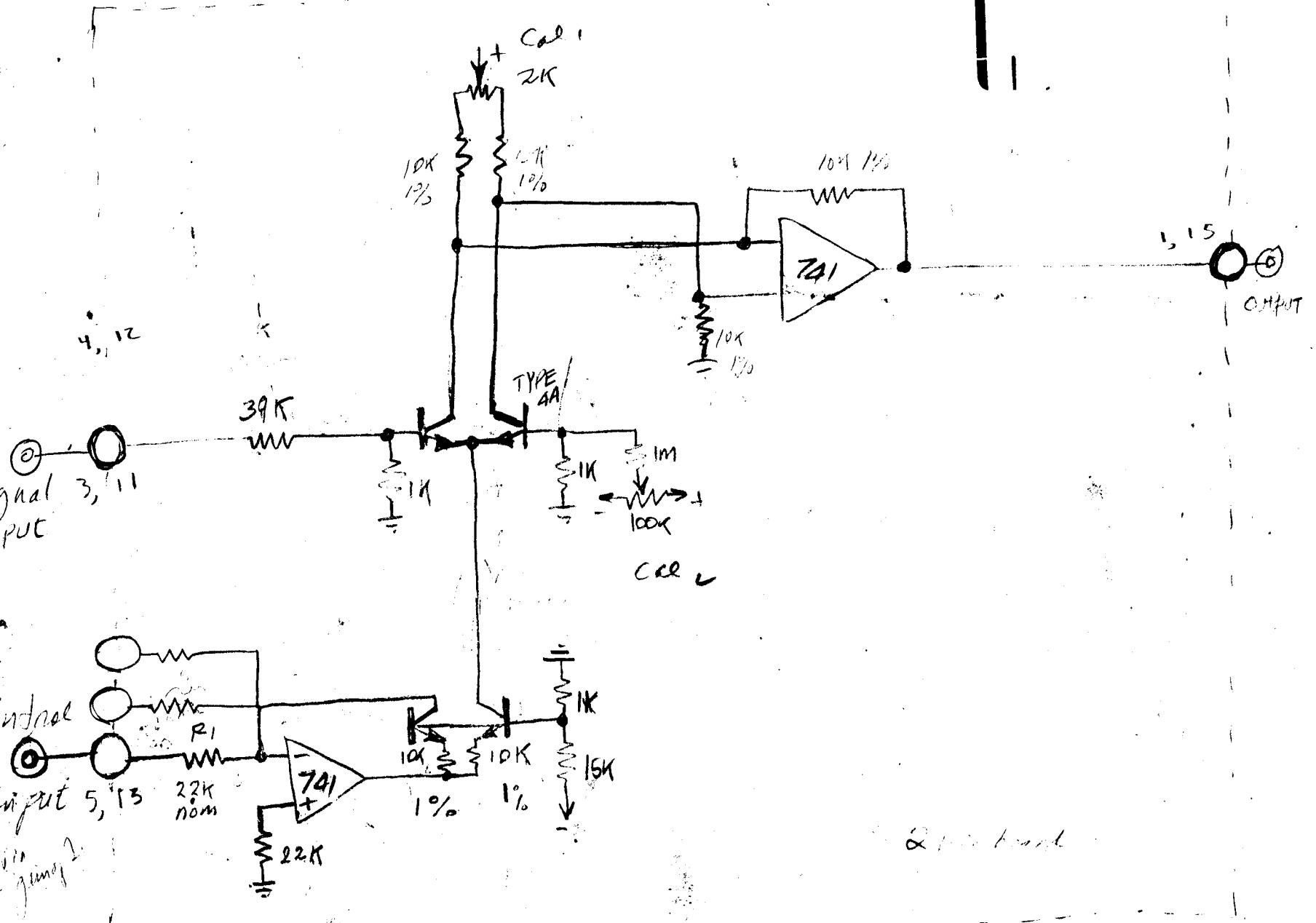
with wide dynamic range on each input; 4 ch. in, 2 pos, 2 neg, 2 out

Input on each channel.

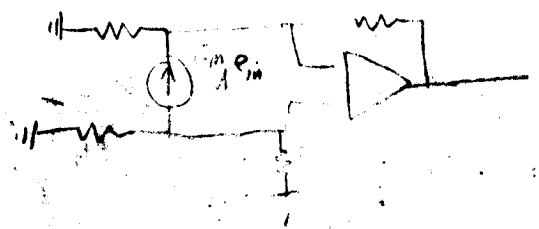
Variable voltage source



# VOLTAGE CONTROLLED AMPLIFIER, DC COUPLED



NOTES:  
 $R_1$  is selected and trimmed for unity gain at +5V in.



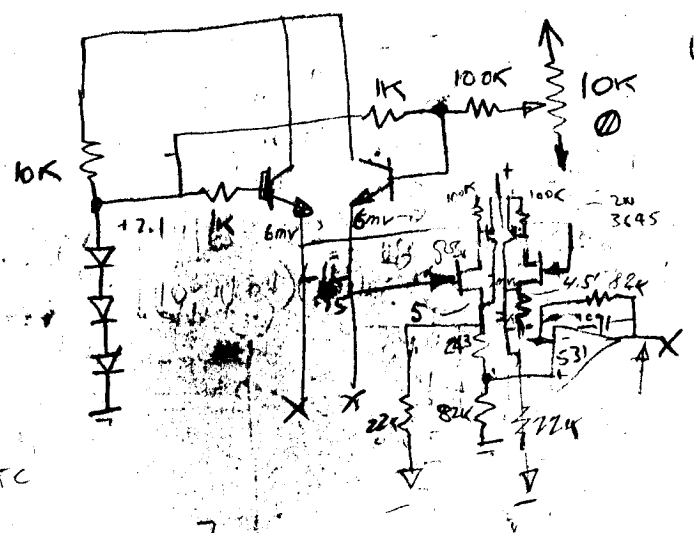
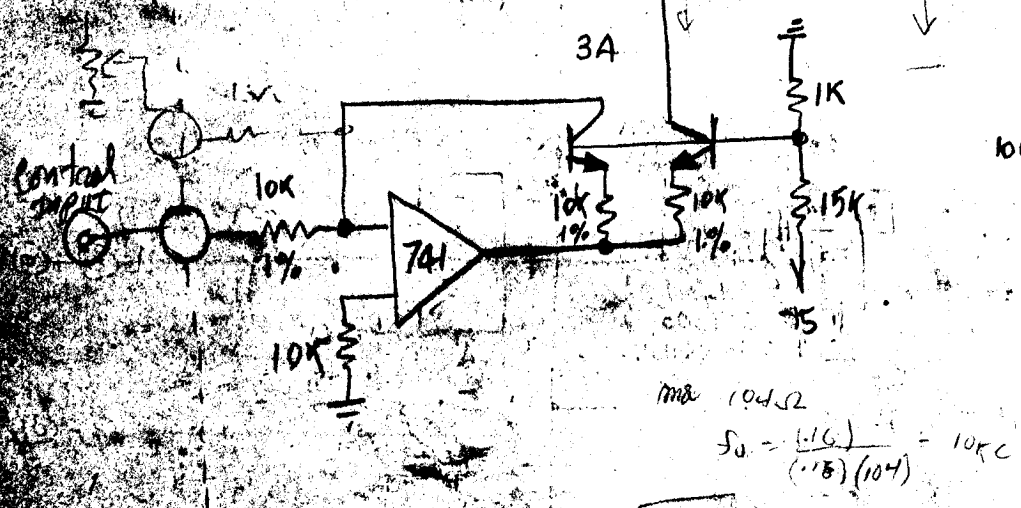
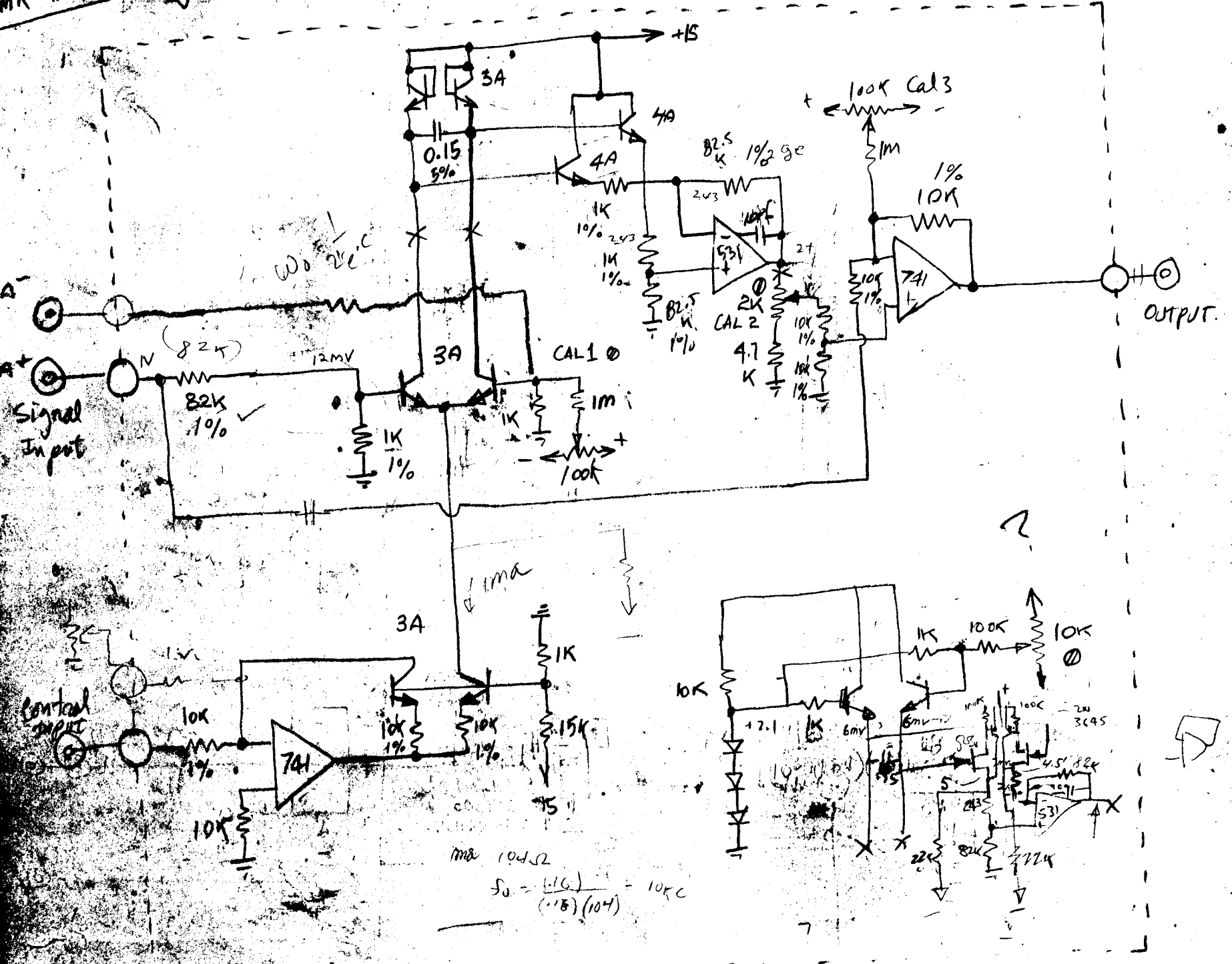
Calculations for VCA:  $\frac{1}{G_{md}}$  = intrinsic emitter to collector resistance;  $\frac{1}{G_{m1}}$  =  $\frac{I_0}{I}$   
 where  $I_0$  = other current source current.

NOTES: Cal 1 zero output with control input = 0  
 Cal 2 zero output with control input = +5V. (0 = input)

MK II pattern generator.

JAM

# VOLTAGE CONTROLLED PHASE SHIFTER.

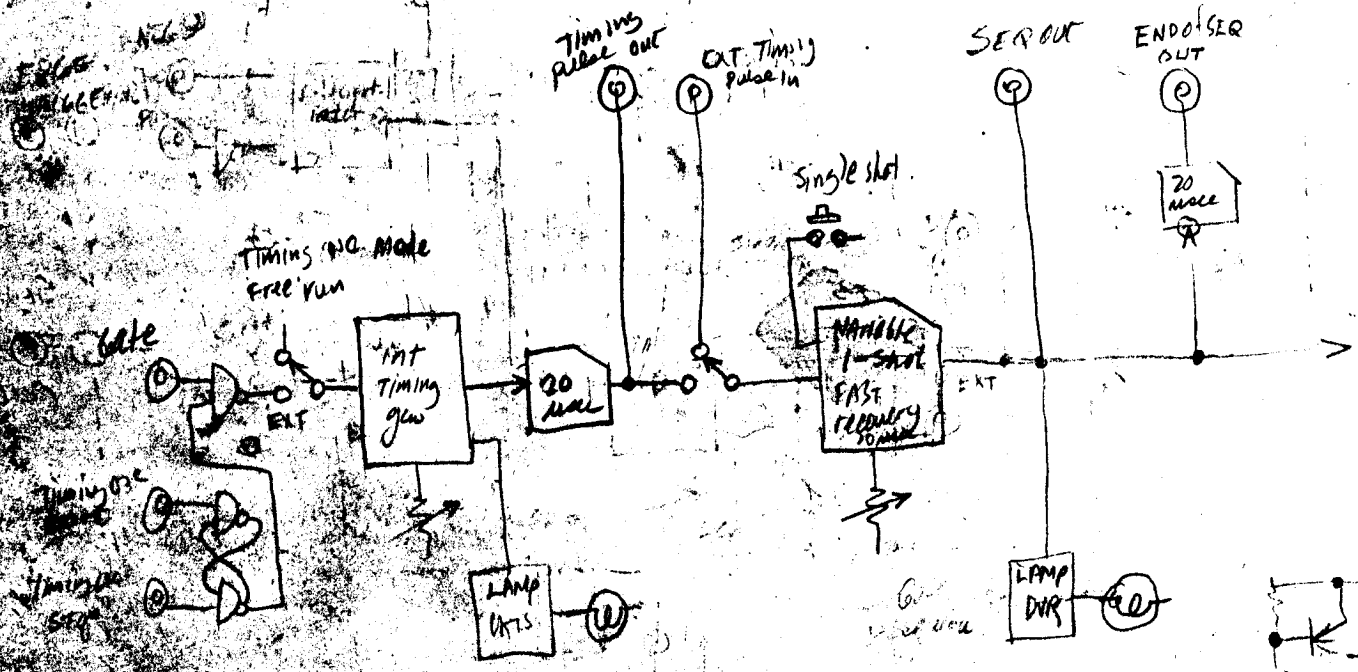
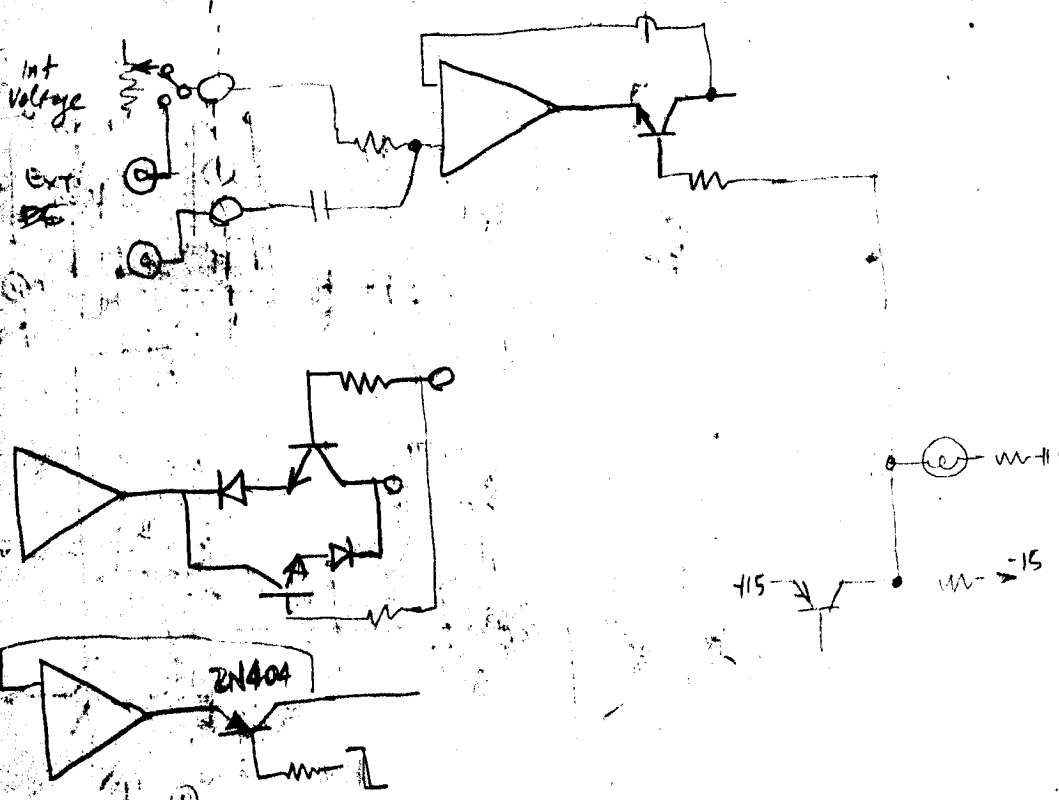


$$e_{out} = \left( \frac{1}{2} e_{in} \right) \times 2 = e_{in} + 2e_{in} \phi$$

$$V_{out} = \frac{70}{\sqrt{2}} \times \frac{82}{\sqrt{2}} V = 20V$$

- Calibration procedure:**
1. apply 10V sine wave to Input, adjust cal 1 for signal cancellation at output.
  2. with + 10V on control input, adjust level of 1K input sine wave to give 1 volt out. with control input grounded, adjust cal 2 for 2 volt out.
  3. with 10V on control input, and with signal input grounded, adjust cal 3 for 20 volts output.

# Sequenced relay source development.



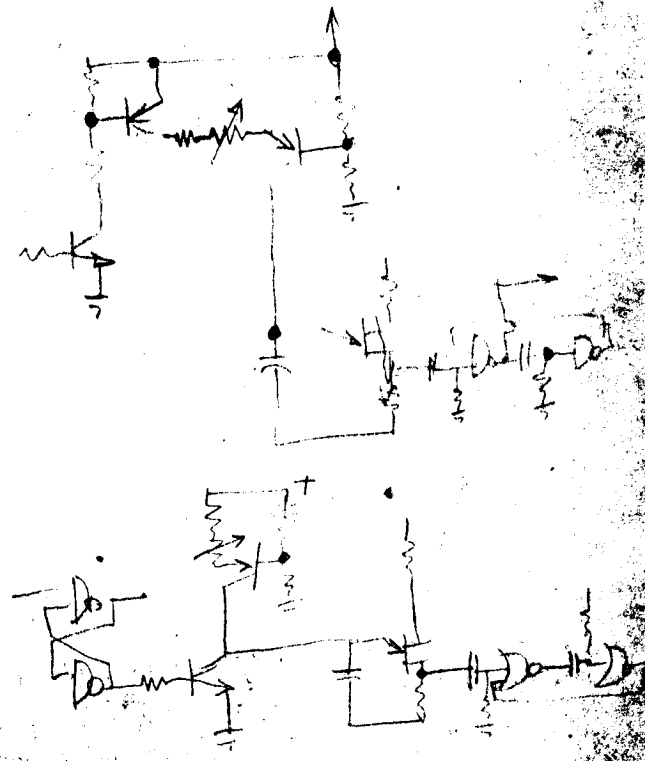
$$= \frac{(10^{-3})(10^1)}{9}$$

$$\approx 1 \mu f.$$

$\frac{1}{10} \text{ Hz to } 10 \text{ Hz}$

10 sec to 1 sec  
 Response to D.C.  
 by continuously cycling.

$$C \approx \frac{1}{R} = \text{out}$$



WJH  
April 8 1972

## SEQUENCER OPERATION:

To set up a 6-stage 10 output sequencer, first make a ring counter by patching "EOS OUT" of ~~module~~ each module (next to red button) to the "EXT TIMING PULSE IN" input of the module below it (this Jack is not leveled, but is to the right of the "Timing Source" switch)

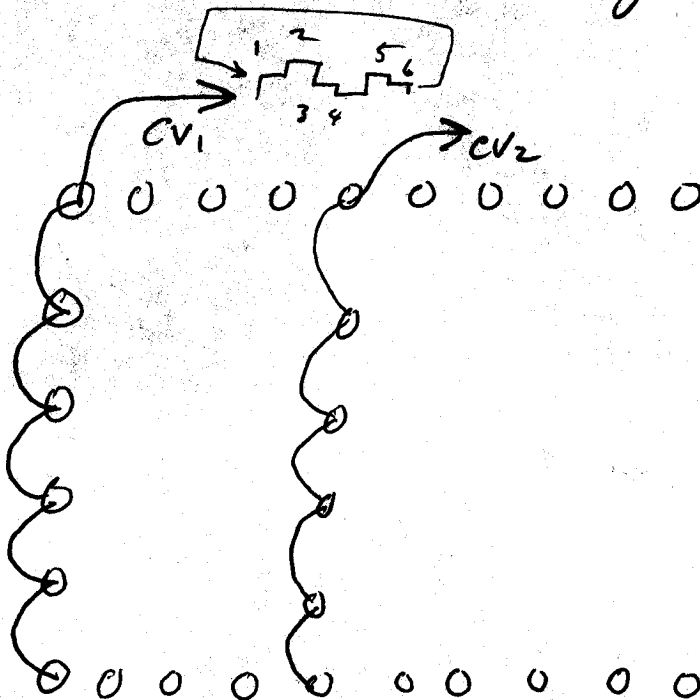
The EOS out pulse of the lowest stage goes back to the "EXT TIMING pulse IN" input of the top stage. You can now start the sequencer by pressing the top red button. ADJUST DURATION by "DURATION" control of each section.

Now, Analog Voltages will appear at the red jacks on the right of the panel.

You can "WIKE OR" these voltages by connecting them in parallel. IN THIS case, the voltages put out will come from the row of Knobs whose "LED" light is on.

Example:

You will need 50 even 4" molded, stacking banana cords to get 10 sequenced voltages, 6 ~~states~~ states.

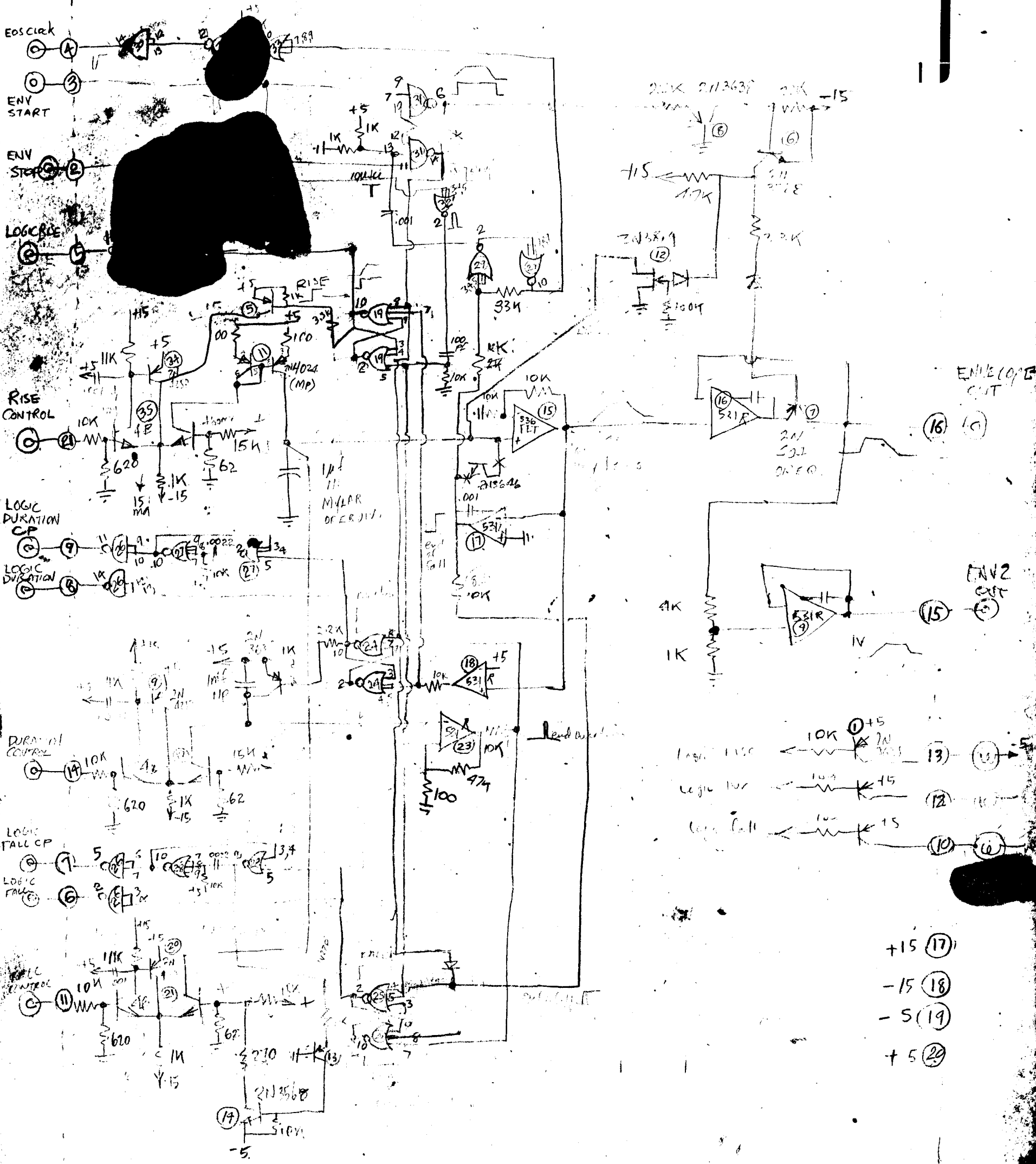








Trims 0.1 sec at 100V

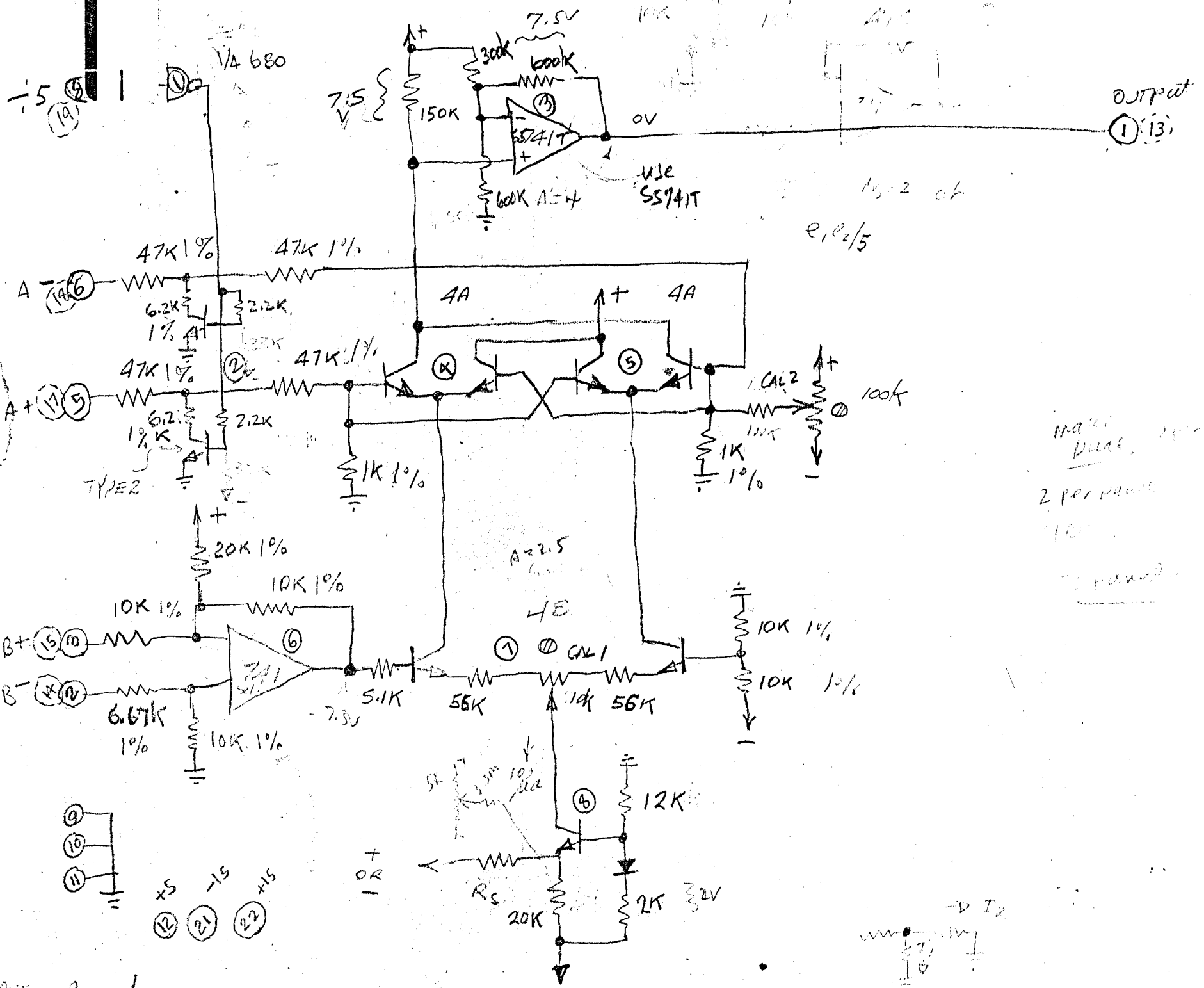


# Precision Four Quadrant Multiplier

#5

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## Calib. Procedure

1.  $A = 1V$   $1kHz$ ,  $B = 0V$ . Adjust CAL2 for null
2.  $B = 1V$   $1kHz$ ,  $A = 0V$ . Adjust CAL2 for null
3.  $A = 0V$ ,  $B = 0V$ . Adjust  $R_S$  for zero output  $V$ .

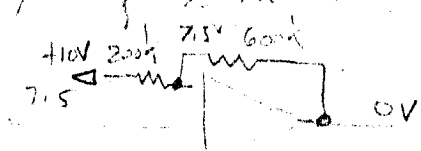
$$R_{II} = 150k ; R_1 = 3R_2$$

$$\frac{R_2 \cdot 3R_2}{R_2} = 150k$$

$$R_2 = \frac{150k}{3} = 50k$$

$$R_1 = 3 \cdot 50k = 150k$$

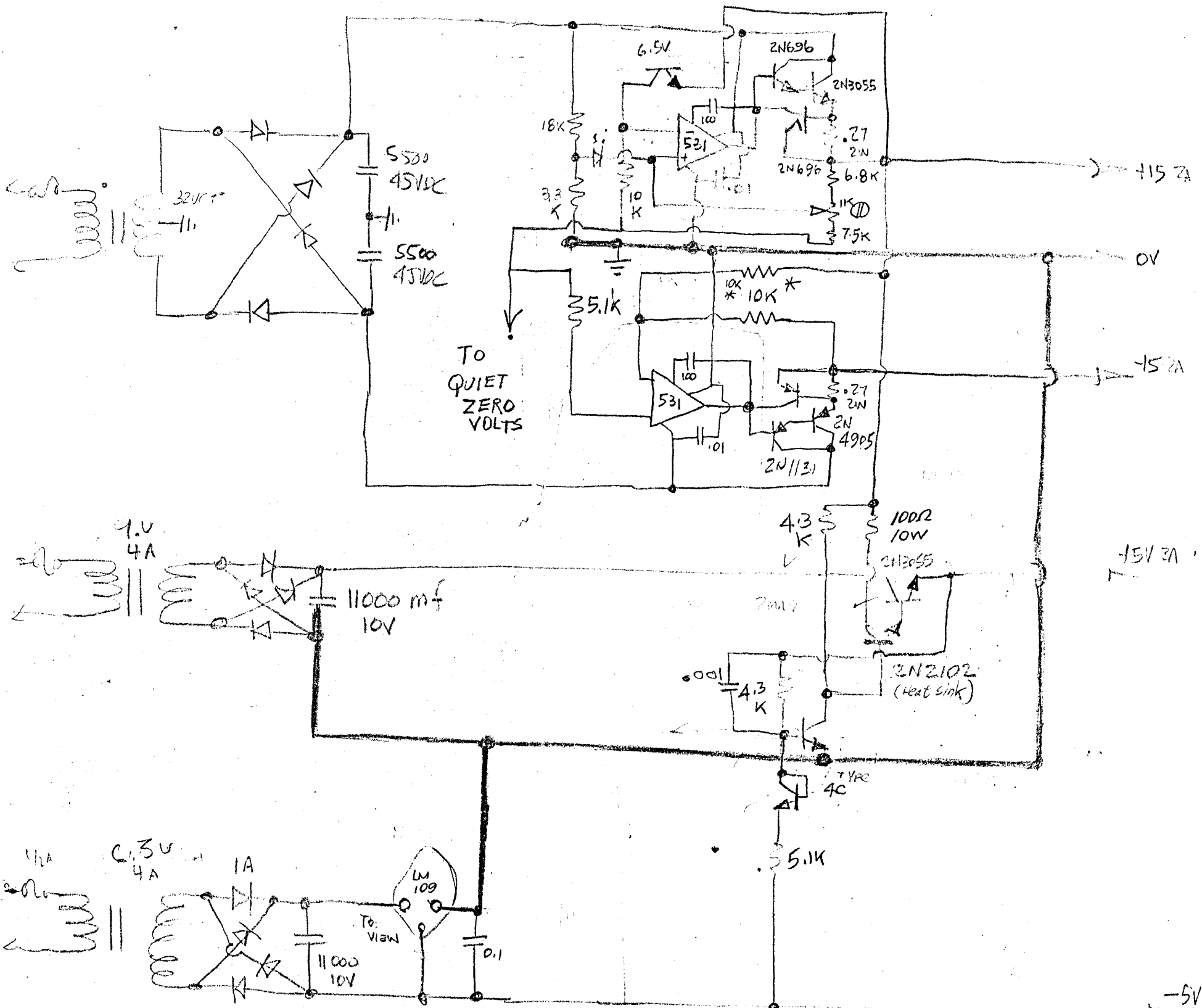
$R_2 = 110V$  equiv. of source  $A^2$



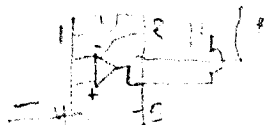
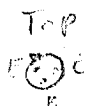
$$So R_{eq} = 200k ; E_{oc} = 110V ; R_A = ? ; R_B = ?$$

200k  $\frac{R_A}{R_B} = +10$   $R_A = 20k$   $R_B = 200k$

# REDESIGNED POWER SUPPLY FOR GRAPHIC SYNTHESIS



\* Match to .1%



6.8K  
 1K  
 7.5K  
 7.5V

-5V 1A

